

Did you clear the cache?

A Contextual Tour of Rendering Efficiently

WHO ARE WE?



Stephen Lucero

Director of Engineering & DevOps

in /in/srlucero

A true developer at heart, Stephen brings eight years of Drupal experience to his role as the Director of Engineering and Developer Operations at Forum One. When faced with a challenge or a task, he enjoys finding an elegant solution to solve it and enjoys it even more when he has the opportunity to automate the task in some way.

Throughout his career he's had the privilege of working with a lot of talented individuals who excel in their own varied disciplines. This has provided a lot of influence to embrace a strong multidisciplinary perspective toward projects to achieve the most complete end product.

By embracing the goal of encouraging team members to explore beyond their familiar responsibilities and learn from each other, Stephen has seen significant success both personally and with coworkers to adopt a cross-functional approach toward project development. This has allowed teams to work more cohesively for more opportunity to learn and grow during the build of a more complete and satisfying end result.



About Forum One

We've been at this for 23 years.

We've partnered with more than 1,000 organizations and government agencies.

We've helped them better reach their mission on over 2,000 projects.

We are experts in digital strategy, creative, technology, data, and user experience.

We create experiences that make an impact.



Rob Powell

Drupal Developer



in u/robert-powell-boston



/u/robpowell

- 10 years engineering experience
- 3+ year in Drupal
- When I am not programming or learning more about Drupal, I am heading to the trail head with my family.



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About Mediacurrent

Who We Are

Mediacurrent is a full-service digital agency that implements world class open source software development, strategy, and design to achieve defined goals for enterprise organizations seeking a better return on investment.



- Cache What is it and why do we need it?
- D8's Cache API's special sauce cacheable metadata
- Dashboard caching exploration
- Caching tips and tricks
- Common gotchas, modules, and resources to save the day

? Why Cache?



Cache Metadata



Max-age

How long a piece of cached data "lives" for.

Cache tags

Granular control to invalidate specific cached entries.

Cache contexts

For variations, i.e. content dependencies on the request details.

Scamalytics Dashboards Spam 'em & Scam 'em

MAX-AGE



- Defaults to Cache :: PERMANENT
- Defines the maximum length of time a cache may be considered valid and used
- Primary method for time-based expiration
- Used to be the primary method for invalidation
- Much less commonly needed with more advanced invalidation strategies

Timed Expiration

- Get a daily update for deposited funds
- Request through an API to our sketchy bank
- API response only updates once per day
- Don't need a new API request every time



Imed Expiration

```
$build = [
```

```
'#cache' => [
   // Cache for 3 hours at a time.
   // 60 seconds * 60 minutes * 3 hours
        'max-age' => 10800,
   ],
];
```



CACHE TAGS

Cache Tags

- Describes dependencies for the content being cached
- Alerts Drupal when a cache record should be invalidated.
- Cache entries tend to have numerous tags per entry
- Commonly structured as a concatenation of entry type and identifier
 - □ node:5
 - □ user:3
 - config:system.performance
- Special list tags are also available: {entity_type}_list
 - □ Invalidates when any entity of that type is
 - Created
 - Updated
 - Deleted

Node Types Widget

- Lists percentage of all Nodes by content type
 - Each campaign style is a content type
- Changes when Nodes are:
 - □ Created
 - □ Deleted
 - □ Updated



Node Types Widget

```
$build = [
  '#cache' => [
    'tags' => [
      // Lists of nodes use this special
      // tag to invalidate whenever a
      // node is changed.
      'node_list',
    ],
  ],
1:
```



Pro Tip: Target specific bundles with the Handy Cache Tags module

Team Progress Report

- Tracks completion percentage from user profiles
- Changes when **specific** users are updated

Team Member Goal Completion

Scammer Joe	20%
Sarah from Credit Card Services	60%
Tech Support Jim	35%
Great Uncle Herald	65%

Team Progress Report

```
$build = [
  '#cache' => [
    'tags' => [
      // Identify each user.
      'user:17',
      'user:38',
      'user:53',
      'user:54',
    ],
  ],
1;
```

Team Member Goal Completion

Scammer Joe	20%
Sarah from Credit Card Services	60%
Tech Support Jim	35%
	3370
Great Uncle Herald	65%

CACHE CONTEXTS

2 Cache Contexts

- A variation of cache
 - \Box Most notably:
 - Users / theme / route
- I Hierarchical in nature
 - □ User
 - Is_super_user
 - Node_grants
 - :operation
 - .permissions
 - .roles
 - :role

Pro Tip: To find all the caching contexts check for services tagged "name: cache.context".

Per-User Reports

- Unique details depending on the viewer
- I Changes based on the current user



Per-User Reports

MY ACTIVE SPAM CAMPAIGNS 5	MY ACTIVE SPAM CAMPAIGNS
SCAM TARGET (THIS MONTH)	SCAM TARGET (THIS MONTH) \$400,000
CAMPAIGN PROGRESS	CAMPAIGN PROGRESS
PENDING REVIEWS 18	PENDING REVIEWS 12

-

Per-User Reports

\$build = [

```
'#cache' => [
  'tags' => [
    // Tags for each component.
  1,
  'context' => [
   // Vary content per user.
    'user',
  ],
],
```

MY ACTIVE SPAM CAMPAIGNS	
SCAM TARGET (THIS MONTH) \$215,000	0
CAMPAIGN PROGRESS	
PENDING REVIEWS 18	*

Role-Based Reports

Admin Dashboard



Role-Based Reports

- Vary content based on whether a user is assigned the admin role
- Check for boolean presence of a specific role
- Or check for a full combination of roles

build = ['#cache' => ['context' => [// Vary whether a user has // the "admin" role. 'user.roles:admin'.],

STEPPING BACK





An HTML page served by Drupal can be considered one big render tree, with the root of the tree being the entire page, the first level being the **regions**, the second level the **blocks**, the third level being the **block contents**, and so on.

BUBBLING






THE NURSER GRITTY DETAILS

Something Familiar

Drush Site-In:		Log in
Search	Welcome to Drush Site-Install No front page content has been created yet. Follow the <u>User Guide</u> to start building your site.	
Contact Powered by <u>Drupal</u>		

Cache Tables

- All cache tables have the same structure
 - □ cache_bootstrap
 - □ cache_config
 - □ cache_container
 - □ cache_data
 - cache_default
 - □ cache_discovery
 - cache_dynamic_page_cache
 - □ cache_entity
 - □ cache_menu
 - □ cache_page
 - □ cache_render





- Each cache entry has to be uniquely identifiable
- Concatenated collection of identifiers
 - □ Keys for what is being cached
 - Contexts to identify variations



entity_view:block:bartik_search:[la
nguages:language_interface]=en:[the
me]=bartik:[user.permissions]=55c9d
45a6352718ec07b9b9b04cf0514415bef47
1400a4912e645f80db8808af

Contexts

L



Keys

- entity_view
- block
- bartik_search
- [languages:language_interface]=en
- I [theme]=bartik
- **[user.permissions]**=55c9d45a63527 18ec07b9b9b04cf0514415bef47140 0a4912e645f80db8808af

tags: Cache Tags

- I Space-delimited
- I "Targets"
- Bulk identifiers
- Used to invalidate/delete cache entries en masse



block_view

config:block.block.bartik_search

config:search.settings

rendered

Search	
Search	
	(\mathbf{O})

- block_view
- config:block.block.bartik_search
- config:search.settings
- rendered



- I Invalidation vs deletion
- Unknown content connections
 - Entity references
- Loss of cache metadata in custom templates
 - Render "content" to register bubbleable metadata
- CDN & Purge
- CDN tag hashing
- Expiration doesn't mean timely deletion
 - $\hfill\square$ Expiration checked on lookup

Any questions?

Pro Tip: Download our slides for more handy modules, links, and tips.

Dev & Debugging

Renderviz module

- Output element and bubbled cache data in Twig debug output
- Learning and debugging tool to explore bubbling

Make sure local caching is not disabled

□ Helpful resources, <u>https://www.dx-experts.nl/blog/2017/drupal-8-development-caching</u>

<u>Cache debug headers</u>

http:response.debug_cacheability_headers container parameter to true, in your services.yml

MODULES & RESOURCES

Bandy Dandy Modules

- Views Custom Cache Tags
- Handy Cache Tags
- Renderviz
- Cache Tools

Purge

- Acquia Purge
- Pantheon Purge

Tomes of Knowledge

- Cacheability of Render Arrays
- Coding with Cache Tags in Drupal 8
- D.O. Cache API Documentation
 - □ All the things in this section
- <u>API Documentation</u>

Digging Deeper

- Auto-placeholdering
- BigPipe
- Cache bins
 - □ Custom cache bins
 - Configuration
 - Backends
- Custom contexts
- Response-level Caching
 - Handling redirects and other custom responses

CREDITS

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- Presentation template by <u>SlidesCarnival</u>
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- Dashboard demo theme <u>SB Admin 2</u>